

## CLAIMS

What is claimed is:

- 1        1.     A system for entity visualization of text messages, comprising:  
2                an entity including a plurality of predefined commands;  
3                an entity player for invoking the entity commands;  
4                means for receiving text input; and  
5                means for associating the text input with at least one entity  
6                command, wherein the entity command is invoked using the text input.
- 1        2.     A method for entity visualization of text messages, comprising:  
2                receiving a text input;  
3                associating the text input with at least one entity command; and  
4                invoking the entity command.
- 1        3.     A method for entity visualization of text messages, comprising:  
2                receiving a text input,  
3                comparing the text input to a plurality of entity commands;  
4                determining whether the text input includes at least one  
5                matching entity command;  
6                executing the entity command if a match is found; and  
7                constructing a message from the text input if a match is not  
8                found.

- 1        4.        A method for entity visualization of text messages, comprising:
- 2                receiving, by an entity-enabled device, a text input string;
- 3                parsing the text input string to determine if the text input string
- 4                includes an entity command;
- 5                invoking an entity action associated with the entity command if
- 6                the text input string includes an entity command; and
- 7                invoking at least one default entity action if the text input string
- 8                does not include an entity command.

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